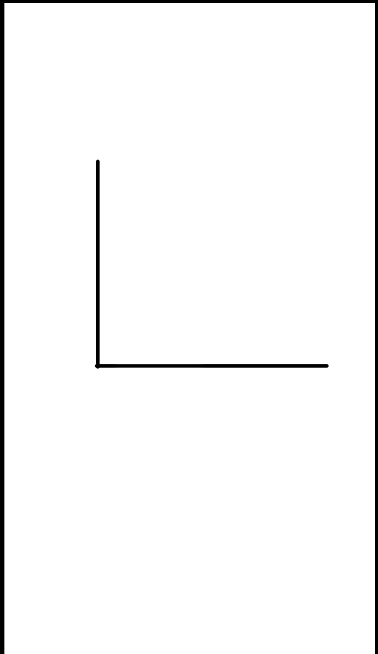




Draw State (Neuroception, WofT, A's)	R's of Regulation *= strength to utilize 0 =target for coaching	STEP²SI	
	Regulate	Sensation	
	Relate	Task	
	Repair/Reason	Environment	
		Predictability	
	Recognize	Play	
	Respect	Self-Reg	
	Re-story	Interaction	

